

GET YOUR DUCKS IN A ROW



Make My Bed



Get Dressed



Eat My Breakfast



Pack My Backpack



Brush My Teeth



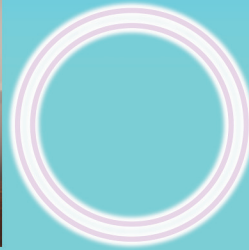
Review My Daily Goals



GET YOUR DUCKS IN A ROW



Do My Homework



Put On PJs



Eat My Dinner



Read a Book



Take a bath



Go To Sleep



GET YOUR DUCKS IN A ROW RULES:



Gameplay:

1. Place six rubber ducks (or other tokens) around the home where the morning tasks will be performed. For example, one of the ducks will be placed in the bathroom near the toothbrush.
2. After completing a morning task, the child places the rubber duck (or token) on the chart to the left of the picture that corresponds to that task.
3. In the evening, after completing an evening task, the child takes the duck from the chart and places it in the area where that task is performed. For example, after eating dinner, the child removes the duck from the chart and replaces it on the dining table.
4. Optional: Parents can use punch-style reward cards and a visual timer for added time-management and positive reinforcement.

Developmental Wins:

This game is a fantastic tool for kids to establish consistent morning and evening routines, creating a sense of order and predictability in their daily lives. As they independently manage their tasks, it empowers children to take responsibility for their actions and nurtures a growing sense of independence. The optional visual timer adds a practical dimension, introducing the concept of time management and helping kids allocate a reasonable amount of time for each task. Additionally, the punch-style reward cards bring positive reinforcement into the mix, emphasizing the importance of task completion and contributing to the development of a positive self-image. You add new pictures to the chart as you master routines and want to begin practicing new daily skills or chores.